

Minidoka County Board of County Commissioners

February 26, 2018 8:30 AM Commissioner Meeting Room 1st Floor of Main Courthouse 715 G Street Rupert, Idaho

Regular Meeting

Times are approximate and may be subject to change without notice

Agenda Topics		
Pledge of Allegiance		8:30 A.M.
Applications for County Aid 1. C. 74-206 (1) (d) Executive Session as allowed by I.C. 74-106 (6)		8:30 A.M.
Magic Valley Area Humanitarian Center Meet and Greet		9:00 A.M.
Board of Equalization IC 63-501		9:20 A.M.
•	Cathy Uker Region IV	
Minidoka County Fire District Fire Truck Grant	Development	9:30 A.M.
Department Head Meeting.		10:00 A.M.
Public Hearing for A Few Acres Subdivision & Skyline Estates	Building & Zoning Admin	
Subdivision	Brett Stephens	11:00 A.M.

Administrative Matters Review/Discuss/Approve/Deny/Sign

- Claims & payroll
- Certificates of Residency Junior College
- Approval of minutes
- Commissioner reports
- January 2018 Conflict Public Defender report
- Veterans Service Officer monthly report
- Alcoholic Beverage License
- Correspondence regarding Idaho Power vs. Federal Energy Regulatory Commission
- Tax Commission Ag land value statewide update
- Mileage reimbursement rate increase

Any person needing special accommodations to participate in the above-noticed meeting should contact the Minidoka County Clerk's Office one business day prior to the meeting. Telephone No. 208-436-7111.

Agenda is physically posted: in foyer of the main courthouse, in the foyer of the Sherman J. Bellwood Judicial building, and on the bulletin board in the Minidoka County Assessor's office. Agenda is also posted on our website at www.minidoka.id.us.

The Board of County Commissioners shall meet on each Monday of each month of each year, until otherwise repealed, providing for the following exceptions: lack of a quorum, an official holiday falls on a Monday, and any Monday on or between Christmas Eve day and New Year's Day.

Special meetings require a 24 hour notice unless deemed an emergency. I. C. 31-710 & I. C. 74-204